Alice in Wonderland



WORKSHEETS

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Lewis Carroll

WORKSHEETS

ABOUT THE NOVEL

Alice in Wonderland is a fantasy novel by English author Lewis Carroll, whose real name was Charles Dodgson. It reflects Lewis Carroll's creative mind and fascination with mathematics, puzzles, wordplay and games. It is a very popular novel worldwide; it has been translated into nearly 100 languages. It has many adaptations for theatre, cinema, TV, radio, comic books as well as theme parks, board games, and video games. It tells the story of a 7-year-old girl named Alice, who falls through

a rabbit hole into a fantasy world. The inhabitants of this world are creatures that can talk and act like humans. Alice in Wonderland was published in 1865, three years after the author went on a boat trip with a friend and three little girls, one of whom was named Alice. To amuse the little girls during the trip, Dodgson told them a story that he made up. It was about a little girl who was looking for adventure. Alice loved the story and wanted him to write it down for her.

SUMMARY

One day, while Alice is sitting sleepily with her sister on the river bank, a white rabbit dressed in a waistcoat walks hurriedly past her. The rabbit is looking at his pocket watch and talking to himself. Alice follows him to a rabbit hole, through which she falls into a deep well. Then, at the bottom of the well, she finds herself in a long hallway with many doors around it. She finds a small key on a table, which unlocks a tiny door. When she opens and looks through this door, she sees a beautiful garden. She wants to get there, but the door is too small. She then finds a bottle with a note that tells her to drink it. When she drinks the juice in the bottle, she becomes small enough to get through the small door, but she is too small to reach the key which she had left on the table. Then she eats a cake which had a note telling her to eat it. This time, she grows to such a big size that her head hits the ceiling. Unhappy that she can't go anywhere, she begins to cry, and her tears flood the hall. She shrinks to a small height again thanks to a fan which she finds on the floor. While she swims through her tears, she meets a mouse, which is swimming very fast. She reaches to the end of the tear pool with the mouse's help.

As she is trying to get back to the hall where she saw the small door, she finds herself in the woods and comes across a caterpillar sitting on a mushroom. The caterpillar tells her that the two sides of the mushroom can make her grow larger or smaller as she wishes. When the caterpillar leaves, Alice takes a bite of the mushroom and becomes too big and tall. Her head reaches the highest branches of a tree. A pigeon sitting on a branch gets scared when it sees her head among the leaves. Alice brings herself back to her normal height by eating another piece of the mushroom. Then she keeps walking and sees a small house in an open area. There is a frog and a fish servant at its door. When they disappear, she enters the house. She finds herself in a kitchen in which the Duchess is sitting with her baby, and a cook is making soup. There is also a Cheshire cat sitting on a chair and looking at her. The Duchess and the cook are having a battle, so Alice takes the baby and goes out. The baby turns into a pig and walks away. The Cheshire cat then helps Alice find her way in the woods. He also warns her that she will meet some mad people. Alice arrives at the March Hare's house and joins the tea party that the March Hare is having in his garden with the Hatter and the Dormouse. She sits with them for a while.

When she leaves the March Hare's garden, she comes across a tree with a door in its trunk. She goes through the door and finds herself in the hall where she sees the tiny door. Eating the pieces of the mushroom in her pocket, she brings herself to the right size to reach the key on the table and to go out of the tiny door into a lovely garden. This is the garden of the Queen of Hearts. There, three gardeners, whose bodies are shaped like playing cards, are painting the roses on a tree. The Queen soon arrives, and she orders her soldiers, who are also playing cards, to execute the gardeners. But Alice manages to save their lives. Then, the Queen invites Alice to her croquet game. It's difficult to play this game in Wonderland, because the balls and mallets are live animals. When the players, whose bodies are also like playing cards, start quarrelling, the Queen orders that their heads be cut off. There, Alice meets the Cheshire Cat once again. The King is afraid of cats, so the Queen orders his head to be cut off too. The cat disappears suddenly. Then the Queen introduces Alice to the Gryphon, who takes her to the Mock Turtle. The Mock Turtle tells Alice sad stories about his life and sings sad songs.

Soon afterwards, Alice finds herself in the trial of the Knave of Hearts, who is accused of stealing the Queen's tarts. But all the evidence against him is false. Alice is very angry because of the way the trial is conducted and the unjust penalty given to the Knave of Hearts. Meanwhile, she begins to grow larger. By the time she is called to the witness stand, she grows to a huge size as compared to everyone (cards) in the court. And she shouts at the Queen, who orders her soldiers to execute her. Suddenly, all the cards in the court room go up into the air and fall on her head, as if they are attacking her. Alice wakes up and realizes that everything is a fantastic dream. Her sister tells her that it is time to go back home and that their mother is probably worried about them.

Discuss before you begin reading:

- 1 Do you dream often? What kind of dreams do you have? Do you remember them afterwards? Do your dreams affect your mood?
- 2 Have you ever had a strange dream, one in which you found yourself in a strange, unfamiliar place with strange people? Describe what it was like.



ALICE IN WONDERLAND

A2 Level

Lewis Carroll

A Word Search

'Oh, my ears and 'Oh, I am sorry. Yo											k	indly.	
Then, the					-							-	grass
'Get away from m													
The	was sit	tting o	n the	branc	h of a	tree.	lt grini	ned a	t Alice	in a f	riendl	y way,	, but A
scared of the long	g claws ar	nd sha	rp tee	th.									
	С	Р	В	F	R	С	D	Υ	K	W	U	Υ	Α
	K	Е	1	J	I	Χ	Р	I	G	Е	0	Ν	Z
	Q	K	Н	Μ	0	U	S	Е	R	J	Н	R	G
	В	Q	Α	С	0	L	R	Α	В	В	I	T	U
	1	Χ	Χ	Z	F	D	V	Р	D	L	В	W	F
	L	0	Z	Κ	0	R	F	L	W	Κ	В	D	0
	R	В	G	L	В	I	Z	٧	Z	F	Α	U	0
	V	С	В	U	Χ	В	Е	Н	I	Е	Q	W	Z
	U	Z	٧	Н	I	٧	В	D	Ν	F	٧	0	Χ
	Р	В	Q	R	С	G	В	Χ	С	Α	T	T	Χ
	Р	Н	С	Α	T	Е	R	Р	1	L	L	Α	R

Can you find the names of five animals to complete the following statements from the novel?

B Match the sentences with the chapter titles in the table. Tick your choices.

Sentences from the book	Chapter 3 The Duchess and the Cheshire Cat	Chapter 4 Tea party in the March Hare's Garden	Chapter 5 The Croquet Game	Chapter 6 The Queen's Tarts
Everyone is quarrelling. The balls and the mallets are all alive, so they run away. It's very hard to catch them.				
That proves he's the tart thief! 'shouted the Queen. 'Off with its head!'				
It was a long table with many empty chairs around it, but				
'Excuse me, Madam. Why is your cat smiling?'				



While You Read

ALICE IN WONDERLAND

Lewis Carroll

A At the end of Chapter 3, write down the names of the characters described in the table below.

w	ho are they?	Names
1	He is the first creature that Alice sees in Wonderland. He mistakes Alice for a maid.	
2	He is the creature that Alice sees while she is swimming in the pool of her own tears.	
3	He is strict and wise, but not very friendly. He tells Alice how to become the right size.	
4	He mistakes Alice's long neck for a snake that is trying to steal his eggs.	
5	He delivers the Queen's invitation for the croquet party to the Duchess.	
6	He is the doorman of the Duchess' house. He receives the Queen's croquet party invitation for the Duchess.	
7	He constantly howls and sneezes because of the pepper. The Duchess treats him cruelly. When Alice takes him outside, he turns into a pig.	
8	He constantly grins and can disappear and reappear whenever he likes. Sometimes, he leaves his grin behind when he disappears.	

B Before you go on to Chapter 4, guess what happens to Alice next. Tick YES, NO or MAYBE for each idea.

		YES	NO	MAYBE
1	She will meet some of these creatures again.			
2	She will get back home with the help of one of these creatures.			
3	The queen will invite her to the croquette game.			
4	She will be the best player in the game.			
5	The Duchess will get angry at her for losing the baby.			
6	She will help the pig to turn back into a baby and take him to his mother.			
7	She will get lost in the woods while she is looking for the pig (baby).			
8	She will finally be able to go into the beautiful garden.			
9	She will be punished by the Queen for entering the garden.			
10	She will become mad too and decide to stay in Wonderland forever.			

ALICE IN WONDERLAND

A2 Level

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A Word Search

Who said what to whom? Write the correct names in the boxes. Choose from the list below.

Alice	the baby	the caterpillar	Cheshire	Cat	the Dormouse
Gryphon	the Duchess	the jury	the King	the March Hare	the Queen

	QUOTES FROM THE NOVEL	Who said this?	To Whom?
1	'What size do you want to be now? Or are you happy with it?'		
2	'Stop that, you pig!'		
3	'Here, we are all mad. I think you are mad too.'		
4	"We didn't invite you, but you joined us. It was impolite, too."		
5	'She is only a little child, my dear. You must understand. Please forgive her.'		
6	'It's Cheshire cat. It's my friend. May I introduce it to you?'		
7	'Get up, you lazy thing! And take this young lady to the Mock Turtle.'		
8	'Make a note of that! The witness has stolen a hat.'		
9	'Don't push me like that. I am going to fall off my seat.'		
10	'I prefer not to show the rest of my body.'		

B Write the names for the underlined words in the sentences. Choose from the list below.

the Cheshire Cat the Duchess' cook the Duchess the gardeners
the Hatter the March Hare the Knave of Hearts the White Rabbit

1	<u>It</u> dropped the white gloves and the fan when it saw the giant girl.	
2	They are so boring. I won't come here again.	
3	'The Queen! The Queen!', and all three immediately threw themselves down, flat on their faces.	
4	He was carrying the King's crown on a red cushion.	
5	'I don't like <u>its</u> face', the King said. 'I must see the rest of it.'	
6	He had a trumpet in one hand and a long piece of paper in the other.	
7	'She is in prison', whispered the Rabbit to Alice's ear. 'They will cut her head off soon.'	
8	Then <u>he</u> went down on one knee and begged the King, 'Please let me go, Your Majesty. I'm a poor man, and I'	
9	She was carrying a lot of pepper with her, so everyone in the court began to sneeze.	
10	'That proves <u>he</u> is the tart thief!', shouted the Queen. 'Off with his head!'	

TOTAL

A2 - Level 2

9 The Knave of Hearts was found guilty of
a dropping the King's crown
b stealing the Queen's tarts c helping Alice
10 What happened at the end of Alice's dream?
a She was sent to prison together with the Knave of
Hearts. b All the cards in the court room flew up and then
down on her head.
c The Knave of Hearts' head was cut off
C Match the ten words in the box with the chapter
titles. (10x2=20 pts)
1 wig: 2 soup: 3 tears
1 wig: 2 soup: 3 tears 4 snake: 5 jury: 6 riddles: 7 eggs: 8 hookah: 9 flamingos:
10 marmalade:
a From a Rabbit Hole to a Fantasy World
b The Caterpillar and the Pigeonc The Duchess and the Cheshire Cat
d Tea Party in the March Hare's Garden
e The Croquet Game f The Queen's Tarts
D Fill in the missing words. (8x2=16 pts)
1 The Duchess' cook put too much in the soup.
When Alice met the White Rabbit the second time, he
was looking for his fan and
3 The pigeon asked Alice if she ate4 There were too many and plates on the tea
table in the March Hare's garden.
5 During the royal march, the Knave of Hearts was
carrying the King's 6 During the trial, the White Rabbit called each witness
by blowing his
7 The plate on the table in the middle of the court room was full of
8 Alice thought the falling on her head were
the cards in the court room.
E Match the two halves of the sentences.
(1-7 with a-g) (7x2=14 pts)
1 Alice saved the lives of the three gardeners2 When Alice asked the White Rabbit for help, he
jumped up in fear
3 Alice apologized to the jury members
 4 Alice got bored with the silly conversation 5 The Queen wanted the gardeners' heads off
6 During the game, the soldiers were leaning back with
their hands and feet on the ground 7 The March Mare offered Alice orange juice
 a to serve as loops b by hiding them in a flowerpot
c although there wasn't any
d for making them fall
and left the tea party f because of her giant size

g for planting white roses instead of red ones

b the March Hare and the Duchess **c** the Hatter and the Duchess' cook



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